

DUALITY & LINE ARRANGEMENT

This section studies some naïve-looking problems related to a finite point set $S \subseteq \mathbb{R}^2$.

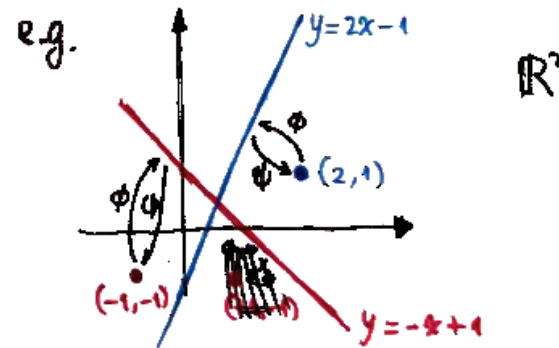
- Collinearity test: Are there 3 collinear points in S ?
- Minimum area triangle: From all triangles in $\binom{S}{3}$, find the one with smallest area.
(Note that the collinearity test reduces to this problem)
- Build rotational system: For every point in S , sort the other points in a clockwise order. ~~rotation~~

All these problems can be trivially solved in $O(n^3)$ time. But we could do better.

Via a surprisingly simple duality transform to be explained later, the problems translate to their "dual form" concerning with lines (instead of points) in \mathbb{R}^2 . It turns out that the dual problems are solvable in $O(n^2)$ using the theory of line arrangements.

def duality maps:

$$\begin{array}{ccc} \text{point} & \xrightarrow{\phi} & \text{line} \\ (a,b) \in \mathbb{R}^2 & & l: y = ax - b \\ & \xleftarrow{\psi} & \end{array}$$



We remind the readers of a pitfall: A line l could be regarded as a monolithic object or as a set of points,

So both ~~maps~~ $\psi(l)$ and $\phi(p)$ are well-defined mathematically. However, keep in mind that $\psi(l) \neq \phi(l)$!

this gives you
a point

this gives you
a family of lines

So it is important to remember that, when ~~we~~ ^{people} say "the dual of l " ~~is~~ in the literature, they are referring to $\psi(l)$, i.e. treating l as a monolithic body.

You might be confused why we defined duality maps so arbitrarily — there seems to be little ^{geometric} correlation between p and $\phi(p)$. But the lemma below actually extracts some rather handy relations between primal and dual.

Lemma 31.

(1) Points p and q have the same x -coordinate \Leftrightarrow lines $\phi(p)$ and $\phi(q)$ are parallel.

Moreover, when p, q have the same x -coord, $d(p, q) = d(\phi(p), \phi(q))$.

(2) p is on $l \Leftrightarrow \psi(l)$ is on $\phi(p)$

(3) p is above $l \Leftrightarrow \psi(l)$ is above $\phi(p)$

(4) The vertical distance ~~between~~ ^{from} p ~~to~~ l = the vertical distance from $\psi(l)$ to $\phi(p)$.

Proof. (1) Exercise.

(2) Assume $p = (a, b)$ and $l: y = cx - d$.

~~Then $\psi(l) = (c, d)$~~

Then $\phi(p): y = ax - b$

$\psi(l): (c, d)$

Hence, p is on $l \Leftrightarrow b = ac - d$

$\Leftrightarrow d = ac - b$

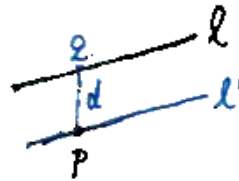
$\Leftrightarrow \psi(l)$ is on $\phi(p)$.

(3) Exercise.

(4) This claim nicely illustrates the use of (4) (2).



add an
auxiliary
line $l' \parallel l$
passing through p



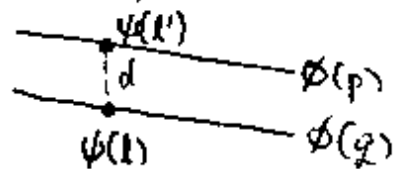
Now look at the dual picture consisting of $\phi(p)$, $\phi(q)$, $\psi(l)$ and $\psi(l')$. From (1) we have

- $\phi(p) \parallel \phi(q)$.
- $\psi(l)$ and $\psi(l')$ have the same x coordinate. Moreover, their distance is exactly d .

From (2) we know

- $\psi(l)$ is on $\phi(q)$.
- $\psi(l')$ is on $\phi(p)$.

So the picture looks like



To test your understanding of duality and the lemma, do the exercise below:

Exercise. Let $I \subseteq \mathbb{R}^2$ be a line segment (regarded as a set of points). Describe the dual $\phi(I)$ in geometry language.

With the guarantee of Lemma 31, it is natural to transform the given point set S to its dual $\phi(S)$, and hope that the geometry properties of interest in S also translate into some corresponding geometry properties in $\phi(S)$. We will illustrate the idea for the problems in our list.

• Collinearity test.

There are 3 collinear points in S

$\Leftrightarrow \exists$ line l and points $p, q, r \in S$:

p, q, r are on line l

Lemma 31(2)

$\Leftrightarrow \exists$ point t and lines $l_1, l_2, l_3 \in \phi(S)$:

t is on l_1, l_2, l_3

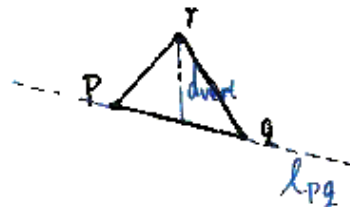
\Leftrightarrow There are 3 lines in $\phi(S)$ that intersect at one point

Therefore, the problem transforms into detecting whether there exist 3 lines in $\phi(S)$ that jointly intersect one point.

• Minimum area triangle

For any triangle $pqr \in \binom{S}{3}$ we have

$$\text{Area}(pqr) = \frac{|x_p - x_q|}{2} \cdot d_{\text{vert}}(r, l_{pq})$$



Lemma 31(4)
$$\frac{|x_p - x_q|}{2} \cdot d_{\text{vert}}(\psi(l_{pq}), \phi(r))$$

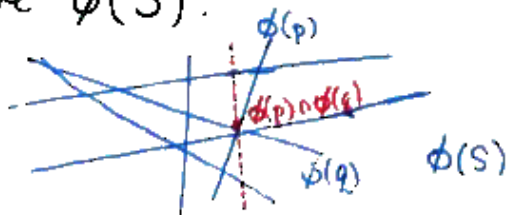
$$= \frac{|x_p - x_q|}{2} \cdot d_{\text{vert}}(\phi(p) \cap \phi(q), \phi(r))$$

where $\psi(l_{pq}) = \phi(p) \cap \phi(q)$ because both p and q are on l_{pq} and thus by Lemma 31(2), $\psi(l_{pq})$ must be on both $\phi(p)$ and $\phi(q)$.

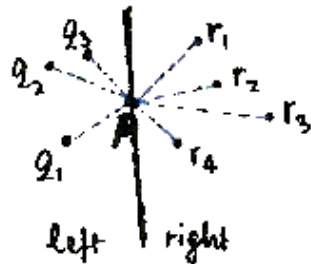
So the problem reduces to computing

$$\min_{r \in S} d_{\text{vert}}(\phi(p) \cap \phi(q), \phi(r))$$

for every pair $p, q \in S$. This is a purely geometry problem in the dual picture $\phi(S)$.



• Build rotational system



Split $S \setminus \{p\}$ into left part $\{q_1, \dots, q_k\}$ and right part $\{r_1, \dots, r_\ell\}$.

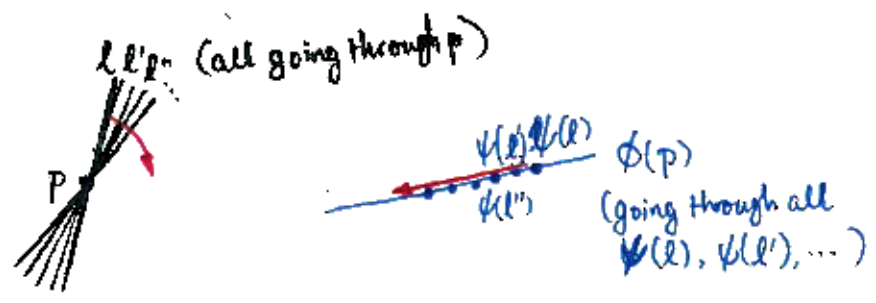
Imagine rotating the vertical line clockwise around p , until it is vertical again. During the rotation it will sequentially hit $(p_1, p_2, \dots, p_{n-1})$. Although the q 's and r 's might be interleaving in the sequence, the relative order inside the q 's (resp. the r 's) are preserved, e.g.

$$(r_1, q_1, r_2, r_3, q_2, r_4, q_3)$$

Hence, once we get the sequence (p_1, \dots, p_{n-1}) , it's straight forward to recover the rotational system clockwise:

$$(r_1, r_2, \dots, r_\ell, q_1, q_2, \dots, q_k)$$

But the "rotation & hit" procedure has a direct correspondence in the dual picture $\phi(S)$. ~~Rotating a line~~ Rotating a line around p corresponds to moving a point along $\phi(p)$. Since we start with



slope $+\infty$ and ends at slope $-\infty$, the point movement is from the right to the left in the dual.

With this observation, computing (p_1, \dots, p_{n-1}) amounts to ~~finding~~ reading the intersections of $\phi(p)$ with other ~~lines~~ dual lines from right to left.

However, the above discussions do not yield directly $O(n^2)$ algorithms for our purposes. To this end, we need to inspect in more detail the structure of the dual picture, or more generally, the arrangement of n lines in \mathbb{R}^2 .

Given a set \mathcal{L} of n lines in \mathbb{R}^2 , we may naturally invent the notions of "vertex", "edge" and "face" just as we did for Voronoi diagrams.

The entire incidence structure is called "line arrangement", denoted $A(\mathcal{L})$.



whole structure = $A(\mathcal{L})$

Lemma 32.

Any line arrangement $A(L)$ contains at most $\binom{n}{2}$ vertices, n^2 edges and $\binom{n+1}{2} + 1$ faces.

Proof. Without loss of generality we assume that no two lines in L are parallel, and no three ~~points~~^{lines} in L intersect at one point. (We could always perturb the lines a bit to fulfil the requirements and the counts could only increase.)

Every two lines intersect exactly once, hence #vertices = $\binom{n}{2}$. Every line intersects $(n-1)$ others, hence is divided into n edges. So #edges = $n \cdot n = n^2$. Finally, we build a planar graph on top of $A(L)$ by introducing an "infinite vertex" which connects to all infinite edges. By Euler's formula,

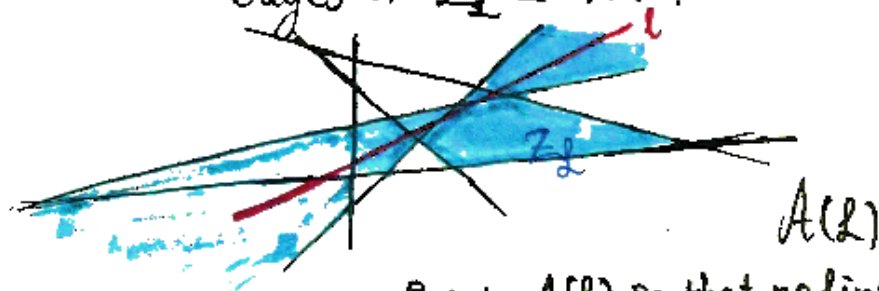
$$\begin{aligned} (\#Vertices + 1) - (\#edges) + (\#faces) &= 2 \\ \Rightarrow \#faces &= 2 - \left(\binom{n}{2} + 1 \right) + n^2 \\ &= n^2 - \binom{n}{2} + 1 \\ &= \binom{n+1}{2} + 1. \quad \blacksquare \end{aligned}$$

So ~~the~~ line arrangement is not a Super simple object to deal with. But still we hope for the best: Can we construct it in (optimal) $O(n^2)$ time? The answer is yes, and the whole magic hides in the ~~fact that lines are straight~~ theorem below. From a high level, lines are straight and display quite "linear" behaviour ^{they} when it comes to incidence structure.

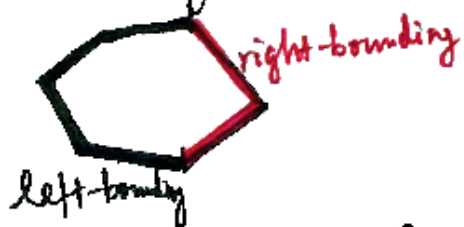
Theorem 33 (Zsigmondy's theorem)
For any line arrangement $A(L)$ and line l , l could be incident to at most

Theorem 33. (Zone theorem)

Let $A(\mathcal{L})$ be a line arrangement and l be a line. Denote by Z_l the collection of faces in $A(\mathcal{L})$ that l intersects. ("Z" for "zone") Then the total number of edges in $Z_l \leq 10n$.



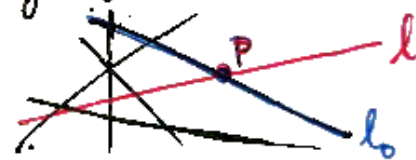
Rotate $A(\mathcal{L})$ so that no line is horizontal.
 Proof. For a face f and an edge $e \in \partial f$, we call e left-bounding (to f) if f is completely at its right. Similarly define the notion of right-bounding.



Note that any $e \in \partial f$ is either left- or right-bounding because f is a convex polygon in our context.

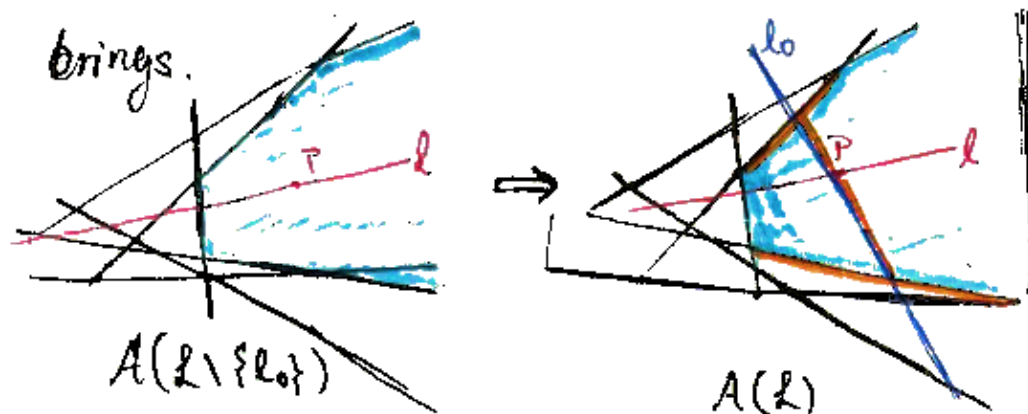
We shall prove by induction that the number of left-bounding edges of faces in Z_l is at most $5n$. A symmetric argument applies to right-bounding edges, so altogether we get the claimed $10n$ upper bound.

When $n=1$ ~~the~~ the claim is trivial. Now we proceed from $n-1$ to n . Let p be the rightmost intersection of l and \mathcal{L} . Assume for the moment that there is only one line, say l_0 , in \mathcal{L} that goes through p .



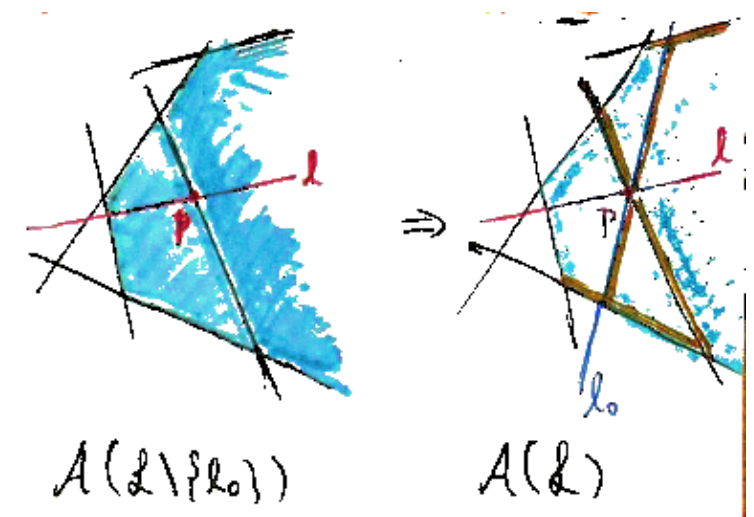
By induction hypothesis, the total number of left-bounding edges of $Z_{\mathcal{L} \setminus \{l_0\}}$ is at most $5(n-1)$.

Now we add l_0 back and discuss how many new left-bounding edges it



Observe that l_0 could only go through the rightmost ~~face~~ face in $Z \setminus \{l_0\}$ (shaded blue in the illustration). Since the face is convex, l_0 intersects it at most twice. Each intersection could split a left-bounding edge into two. Plus that l_0 itself could be ~~a~~ left-bounding, at most 3 new left-bounding edges are added, and then $\# \leq 5(n-1) + 3 \leq 5n$.

With this experience, we could now remove our artificial assumption that l_0 is the only line going through p .



This time, the potential influence spreads over two faces in Z . Still, we have two intersections with one on each side. Plus an additional split at point p and two more edges induced by l_0 itself. So the total number of addition is 5, then $\# \leq 5(n-1) + 5 \leq 5n$. ■

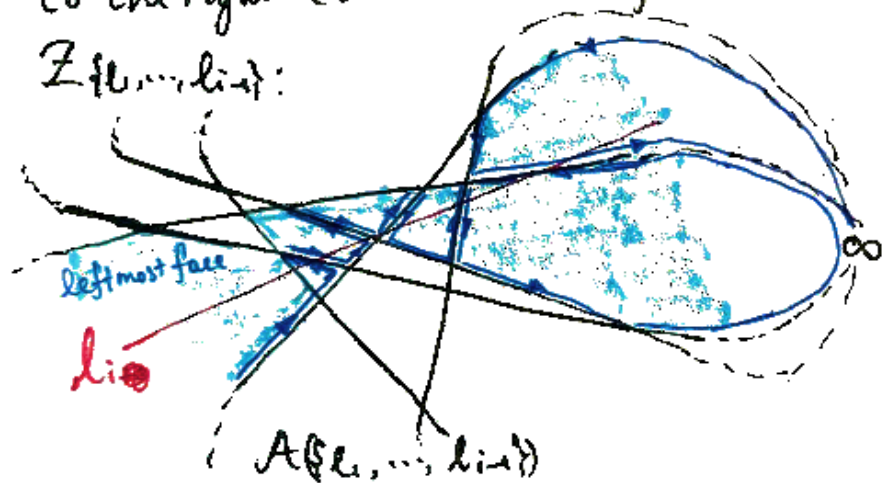
Corollary 94.

One may build $A(L)$ in $O(n^2)$ time.

Proof. Assume $L = \{l_1, \dots, l_n\}$. We incrementally build

$A(\{l_1\}), A(\{l_1, l_2\}), \dots, A(L)$
by inserting one line at a time. At step i we insert l_i into $A(\{l_1, \dots, l_{i-1}\})$.

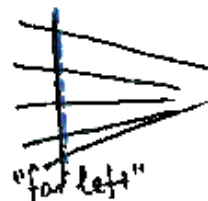
Suppose for now that we could find the leftmost face in $A(\{l_1, \dots, l_{i-1}\})$ that l_i intersects. Then we could walk systematically to the right to traverse all faces in $Z(\{l_1, \dots, l_{i-1}\})$:



To be specific, we walk along the boundary of the current face in counterclockwise direction, until we detect an intersection with

l_i . Then we create a new vertex ~~at~~ at the intersection and split the edge & face accordingly. Next we "jump" to the other side of the edge to enter ~~the~~ a new face. Repeat until no more intersection could be detected.

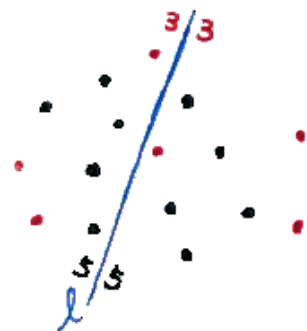
By zone theorem, our traversal takes time $S_i = O(n)$. So the ~~only~~ only missing piece is to show that we could indeed locate the leftmost face in $Z(\{l_1, \dots, l_{i-1}\})$. But this is easy due to the following observation: In the "far left" the lines are sorted by their slope; the ~~higher~~ larger slope it has, the lower the line lives. So the location of l_i could be pinned down in even $O(\log n)$ time. ■



Therefore, all three problems in our list can be effectively solved in $O(n^2)$ time by working in the dual picture!
(Details are left as an exercise.)

We conclude the section by a beautiful theorem which displays, once again, the power of duality.

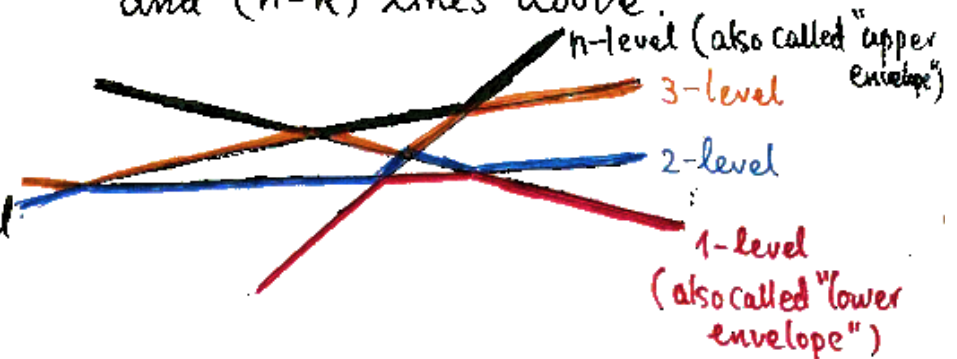
Theorem 35. (Discrete Ham Sandwich Thm)
For any two finite point sets $S, T \subseteq \mathbb{R}^2$, there exists a line that bisects both S and T . That is $|S \cap l^-|, |S \cap l^+| \leq |S|/2$ and $|T \cap l^-|, |T \cap l^+| \leq |T|/2$.



def. k -level.

The k -level of $A(l)$ is the collection of

edges that have $(k-1)$ lines below and $(n-k)$ lines above.



Proof. Note that it suffices to prove the theorem for ~~even~~ $|S|, |T|$ (When they are ~~odd~~ ^{even} we may remove an arbitrary point and apply the result for ~~odd~~ ^{odd} sizes.)

Also, assume without loss of generality that no points in $S \cup T$ have the same x -coordinate. (Otherwise, rotate the system infinitesimally.)

Then we may translate the condition to dual as follows:

$$\exists l : \begin{cases} \leq \frac{|S|-1}{2} \text{ points in } S \text{ below/above } l \\ \leq \frac{|T|-1}{2} \text{ points in } T \text{ below/above } l \end{cases}$$

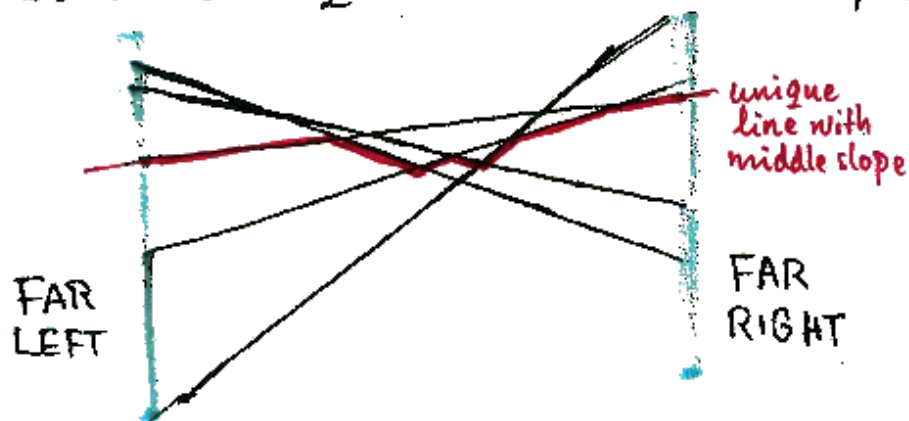
Lemma 31(3)
 $\Leftrightarrow \exists p: \begin{cases} \leq \frac{|S|-1}{2} \text{ lines in } \mathcal{L}(S) \text{ below/above } p \\ \leq \frac{|T|-1}{2} \text{ lines in } \mathcal{L}(T) \text{ below/above } p \end{cases}$

$\Leftrightarrow \exists p: p \text{ is on the mid-level of } \mathcal{L}(S) \text{ and also the mid-level of } \mathcal{L}(T)$

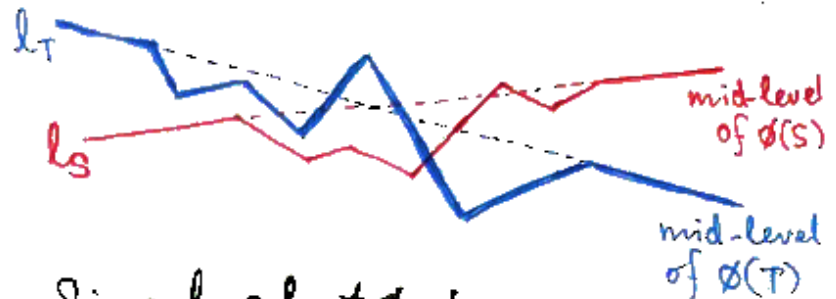
$\Leftrightarrow (\text{mid-level of } \mathcal{L}(S)) \cap (\text{mid-level of } \mathcal{L}(T)) \neq \emptyset$

Recall that in the "far left" and "far right", the lines are sorted according to slope.

Therefore, the left ~~and right~~ ends of the mid-level of $\mathcal{L}(S)$ (resp. $\mathcal{L}(T)$) are both the unique line with middle slope.



So the middle levels of $\mathcal{L}(S)$ and $\mathcal{L}(T)$ have the shape



Since $l_T \cap l_S \neq \emptyset$, by continuity we know $(\text{mid-level of } \mathcal{L}(S)) \cap (\text{mid-level of } \mathcal{L}(T)) \neq \emptyset$, proving the theorem. ■

Remark. The theorem is a discrete specialisation of a much stronger Ham Sandwich theorem, stating that there exists a hyperplane that bisects both $S \subseteq \mathbb{R}^n$ and $T \subseteq \mathbb{R}^n$. Here "bisection" could be taken with respect to any continuous measure.